

Barcelona
11-14 June

2015



International Arts&VFX Fair

Convent dels Àngels

barsvfx.com

Programma-

mmme



Barcelona 11-14 June
International Arts&VFX Fair
Convent dels Àngels

Thursday 11

LA CAPELLA

CONFERENCES/MASTERCLASSES

SALA GRAN

EXHIBITORS

AUDITORI

CONFERENCES/MASTERCLASSES

09.30h
10.00h
10.30h
11.00h
11.30h
12.00h
12.30h
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18.00h
18.30h
19.00h
19.30h
20.00h
20.30h
21.00h
21.30h
22.00h

Job Fair Presentation
Companies presentation

**Official opening
Grangel Studio**
25 years of characters inauguration
Welcome cocktail

**Grangel Studio:
25 years
of characters**

"The programme might be subject to changes. Check our website for updates. www.barsvfx.com". All conferences (but Daniel Martinez Lara and Carlos and Jordi Grangel) will be in english.



Barcelona 11-14 June
International Arts&VFX Fair
Convent dels Àngels
Friday 12

LA CAPELLA

CONFERENCES/MASTERCLASSES

09.30h
10.00h
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20.00h
20.30h

Nikolai Lockertsen

"The studio in your Pocket - Digital painting on mobile devices"

Q&A

Double Negative

"Show Talk"

Q&A

Walt Disney Animation Studios

Alessandro Jacomini "Lighting and Rendering the Imaginary Worlds of Big Hero 6, Frozen Fever and Feast"

Q&A

MPC - Tom Reed

"Growing Groot - Guardian of the Galaxy"

Q&A

Chaos Group

Vladimir Koylazov "Thoughts on rendering"

Q&A

Pixar Animation Studios

Victor Navone "Inside 'Inside Out'"

Q&A

SALA GRAN

EXHIBITORS

**Grangel Studio:
25 years
of characters.**

**Barcelona Art
Academy**

**Leonard Blum
and Captae**

Fx Animation

AUDITORI

CONFERENCES/MASTERCLASSES

Efesto Lab

Lorenzo Angeli "Open Vfx"

Q&A

Peregrine Labs

Kirsten Bodenstedt "A career path through the film industry"

Q&A

Juan Luís Sánchez

"A Stitch In The Timeline: Digital Costume Design And Simulation"

Q&A

Daniel Martínez Lara

"Alike: making a short with open source tools"

Q&A

Andrea Blasich

A Sculpture Journey for the Film and Game industry and beyond

Q&A

SALA GRAN

JOB FAIR STUDENTS

FRAMESTORE

METHOD STUDIOS

MPC

INDUSTRIAL LIGHT & MAGIC

double negative visual effects

AJOMATIK VISUAL EFFECTS

TWIN PINES

EFESTO LAB

CustomFx Creative Post-Production Studio



Barcelona 11-14 June
International Arts&VFX Fair
Convent dels Àngels
Saturday 13

LA CAPELLA

CONFERENCES/MASTERCLASSES

09.30h
10.00h
10.30h
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19.30h
20.00h
20.30h

Simeon Balabanov
"V-Ray in Character Design Masterclass"
Q&A

Peregrine Labs
Colin Doncaster
"Yeti Masterclass"
Q&A

Carlos and Jordi Grangel
Character design masterclass
Q&A

Framestore
Laurie Brugger "Please Look After This Bear:
Paddington from Pen to Pixel"
Q&A

ILM - Christian Alzmann
"Concept Art for VFX: The ILM Art Department"
Q&A

ILM - John Knoll
"40 years of Industrial Light and Magic"
Q&A

SALA GRAN

EXHIBITORS

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Fx Animation

AUDITORI

CONFERENCES/MASTERCLASSES

Digic Pictures
Szabolcs Horváth
"Rendering the Witcher to life"
Q&A

David Short
"Making Functional Creatures"
Q&A

Automatik VFX
Jean Michel Boulil
"VFX as a storytelling medium"
Q&A

Alvise Avati
"How to be an animator and still be
happy Part II - Twinnings Commercial"
Q&A

SALA GRAN

JOB FAIR PROFESSIONALS

FRAMESTORE

**METHOD
STUDIOS**

MPC

**INDUSTRIAL
LIGHT & MAGIC**

double negative visual effects

**ATOMATIK
VISUAL EFFECTS**

TWIN PINES

EFESTO LAB

**CustomFx
Creative Post-Production Studio**



Sunday 14

WORKSHOPS

EXHIBITORS

CONFERENCES

09.30h
10.00h
10.30h
11.00h
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12.30h
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19.30h
20.00h
20.30h

Carles Burgés (Grangel Studio)
Calligraphy workshop

Pepon Negre
Animation Workshop for Families

FX Animation
Oculus Rift

Grangel Studio: 25 years of characters

FX Animation

LaSalle

Master class 3d in photography, illustrations and graphic design
FX Animation

LaSalle prizegiving

Walt Disney Animation Studios
Alessandro Jacomini "Lighting and Rendering the Imaginary Worlds of Big Hero 6, Frozen Fever and Feast"